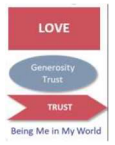
Worlebury St Paul's Church School

Computing 2025-26 overview

Term	Unit of work	Robins R/1	Deer 1/2	Pine Marten 2/3	Otters 3/4	Badgers 5	Owls 6
1 		Me & My World	Brunel's Britain	Time Travellers!	Vicious Vikings!	Grime, Grit & Great Inventions	What happened in WWII?
	Computing systems and networks	Technology Around Us	IT Around Us	Connecting Computers	The internet	Systems and Searching	Communication and Collaboration
2		Sparkles and snow	Brunel's Britain	Time Travellers!	Vicious Vikings!	Grime, Grit & Great Inventions	What happened in WWII?
	Creating media	Digital Painting	Digital Photography	Stop-Frame Animation	Audio Production	Video Production	Web Page Creation
3		To the Moon and Back	Worlebury and the World	Remarkable Romans!	Tomb Raiders (Egyptians)	Out of this World!	Change… For Life!
	Programming A	Moving a Robot	Robot Algorithms	Sequencing Sounds	Repetition in Shapes	Selection in Physical Computing	Variables in Games
4		Wild things	Worlebury and the World	Remarkable Romans!	Tomb Raiders (Egyptians)	Out of this World!	Change… For Life!
	Data and information	Grouping Data	Pictograms	Branching Databases	Data Logging	Flat-File Databases	Introduction to Spreadsheets
5		Our blue planet	London - Then and Now	Fire Fighters!	Burps, Bile and Bottoms	Country Comparison	Who were the Ancient Greeks?
	Creating media	Digital Writing	digital music	Desktop Publishing	Photo Editing	Introduction to Vector Graphics	3D modelling
6		Flourish and fly!	London - Then and Now	Fire Fighters!	Swing, Synth and Sass	Country Comparison	Who were the Ancient Greeks?
	Programming B	Programming Animations	Programming Quizzes	Events and Actions in Programs	Repetition in games	Selection in Quizzes	Sensing Movement